

# PHIL LUBENSKYI

Director | Editor | Motion Design

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Montréal, QC 

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## ABOUT ME

15+ years Video Production  
12+ years Motion Design  
Efficient & Organized  
Adaptive & Versatile  
Problem Solver  
Collaborative  
Proactive

## EXPERIENCE

UBISOFT | Video Game Publisher | 2020-Present  
Filling the role of a video Swiss-Army knife.

- **Cinematics** - in-engine shots & editing (Unity), animation
- **Direction** - storyboarding, mockups, task delegation
- **Motion Design** - conception, 2D-3D animation
- **In-game Videos** - tutorials, splash screens
- **Game Trailers** - conception, game capture, video edit
- **Video Editing** - shot selection, composition, color
- **Marketing** - internal videos, consult, tool development
- **Consultation** - communication, planning, feedback

FREELANCE | Self-employed | 2011-2020  
Working with different clients on various video projects.

- **Creative Direction** - vision, conception, mood boards
- **Motion Design** - animatics, 2D-3D animation
- **Video Editing** - shot selection, composition, color
- **Sound Design** - music & sound research, foley, master
- **Game Trailers** - composition, game capture, video & sound edit
- **Live Shoots** - producing, directing
- **Quality Assurance** - verification, localization, delivery
- **Consultation** - communication, planning, feedback

HANDMADE | Creative Studio | Jan. 2011- Aug. 2017  
Assisting the Creative Director in all production tasks.

- **Motion Design** - design, assemble, animate
- **Game Trailers** - composition, game capture, video & sound edit
- **Video Editing** - binning, shot selection, composition
- **Sound Design** - music & sound research, foley, master
- **Localization & QA** - subtitles, asset replacement, versioning, QA
- **Live Shoots** - camera operation, production assistance

## SPECIALTIES

Video Editing  
Game Trailers  
Motion Design  
Animation

## PROGRAMS

After Effects  
Premiere Pro  
Photoshop  
Illustrator  
Cinema 4D  
Unity

## LANGUAGES

EN (Fluent) Written & Spoken  
FR (Fluent) Written & Spoken

## INTERESTS

Video Games  
Cinema & TV  
Board Games  
Music  
Martial Arts  
Metaphysics

## EDUCATION

CONCORDIA UNIVERSITY  
(2007-2011)  
BA in Communication Studies

ÉDOUARD-MONTPETIT COLLEGE  
(2005-2007)  
DCS in Cinema/Communications

## I'VE WORKED ON PROJECTS FOR THESE BRANDS

