




PHIL LUBENSKYI

Director | Editor | Motion Design

phil.lubenskyi@gmail.com 

www.phil-l.com 

Montréal, QC 

514-991-7618 

ABOUT ME

15+ years Video Production
12+ years Motion Design
Efficient & Organized
Adaptive & Versatile
Problem Solver
Collaborative
Proactive

EXPERIENCE

UBISOFT | Video Game Publisher | 2020-Present

Filling the role of a video Swiss-Army knife.

- > **Cinematics** - in-engine shots & editing (Unity), animation
- > **Direction** - storyboarding, mockups, task delegation
- > **Motion Design** - conception, 2D-3D animation
- > **In-game Videos** - tutorials, splash screens
- > **Game Trailers** - conception, game capture, video edit
- > **Video Editing** - shot selection, composition, color
- > **Marketing** - internal videos, consult, tool development
- > **Consultation** - communication, planning, feedback

FREELANCE | Self-employed | 2011-2020

Working with different clients on various video projects.

- > **Creative Direction** - vision, conception, mood boards
- > **Motion Design** - animatics, 2D-3D animation
- > **Video Editing** - shot selection, composition, color
- > **Sound Design** - music & sound research, foley, master
- > **Game Trailers** - composition, game capture, video & sound edit
- > **Live Shoots** - producing, directing
- > **Quality Assurance** - verification, localization, delivery
- > **Consultation** - communication, planning, feedback

HANDMADE | Creative Studio | Jan. 2011- Aug. 2017

Assisting the Creative Director in all production tasks.

- > **Motion Design** - design, assemble, animate
- > **Game Trailers** - composition, game capture, video & sound edit
- > **Video Editing** - binning, shot selection, composition
- > **Sound Design** - music & sound research, foley, master
- > **Localization & QA** - subtitles, asset replacement, versioning, QA
- > **Live Shoots** - camera operation, production assistance

SPECIALTIES

Video Editing
Game Trailers
Motion Design
Animation

PROGRAMS

After Effects
Premiere Pro
Photoshop
Illustrator
Cinema 4D
Unity

LANGUAGES

EN (Fluent) Written & Spoken
FR (Fluent) Written & Spoken

INTERESTS

Video Games
Cinema & TV
Board Games
Music
Martial Arts
Metaphysics

I'VE WORKED ON PROJECTS FOR THESE BRANDS



EDUCATION

CONCORDIA UNIVERSITY

(2007-2011)

BA in Communication Studies

ÉDOUARD-MONTPETIT COLLEGE

(2005-2007)

DCS in Cinema/Communications